

RESUME:

Candidates for 'C' Badges should possess control, reasonably umpire the minor **infringements**, penalise all **obvious** contacts and obstruction and display knowledge of the Advantage Rule.

KEY PERFORMANCE INDICATORS - 'C' BADGE

This is an entry level badge where the two major elements of control and basic decisions must be clearly evident.

Pre-requisites

- Level 1 Umpire Education Course
- A pass of 70% or more in the Section I Theory Examination (Current for 6 years)

Match Responsibilities

- **Before the start of play** check that the court, its surrounds, goalposts and the ball conform to the Rules and;
- **Off the Court** - inspect players for uniforms, jewellery, adornments and the correct length of fingernails.

Voice

- Firm and decisive, generally heard easily.

Manner

- Confident and pleasant.

Whistle

- Crisp and clear.

Dress

- Umpires shall wear clothes distinct from those of the players and preferably white or cream in colour. Suitable shoes shall be worn.

Fitness

- Has good coverage of the court for the entire game.

Positioning

- Level with or just a little ahead of play and following around behind the goal circle although not always in the best possible position.
- Show knowledge of re-positioning to ensure a clear view of play.
- No umpire shall be on court except to take a Toss Up.

Control

- A candidate being tested at this level must be able to demonstrate that they are in control of the game before they can umpire effectively. Therefore, the basic umpiring techniques of good positioning; clear, crisp whistle blowing; firm, confident manner and audible calls need to be displayed.
- As umpires progress in standard at this level, these umpiring techniques will be supported by sound basic decisions which compliment the standard of the game.

Terminology

- Should be using correct terminology.

Decisions

Consistency is important at any level. An umpire worthy of a 'C' Badge should be able to:

- recognise stepping in all its forms.
- display a range of knowledge of the other minor rules such as 'Held Ball', 'Offside', 'Over a Third' etc.
- conduct a Toss Up, if applicable, in accordance with the Rule Book.
- penalise all obvious Obstruction.
- penalise all obvious Contact, certainly the clear examples of those listed in the Rule Book.
- demonstrate an awareness of the Advantage Rule and its application and apply this on all occasions where Advantage Goal is scored.
- call each Centre Pass. Error or doubt can be forgiven, provided the umpire checks with the scorer and appropriate instructions are given to scorers and timekeepers.
- call and indicate when the Throw In is to be taken and show awareness of possible infringements on court and at the Throw In.
- demonstrate good knowledge of general rules together with reasonable consistency of their interpretation.
- show understanding of hand signals.

This is a beginner badge ONLY. Testers should not expect a perfect display.